

STANDING NOTICES TO MARINERS

No	Description
SNTM 01	Passage Planning
SNTM 02	Safe Speed
SNTM 03	Testing of Machinery Controls
SNTM 04	Incident Reporting and Navigational Aids Defects
SNTM 05	Naval Vessels and the Clyde Dockyard Port
SNTM 06	Use of Exhaust Gas Cleaning Systems
SNTM 07	Towage Operations
SNTM 08	Diving
SNTM 09	Port Waste Reception Facilities
SNTM 10	Leisure Craft
SNTM 11	Major Sailing Events
SNTM 12	Bridges
SNTM 13	Small Boat Pontoons – Govan and Yorkhill
SNTM 14	Bowling Harbour
SNTM 15	Fishing
SNTM 16	Pilot Ladder Certification
SNTM 17	Dangerously Weighted Heaving Lines
SNTM 18	Holy Loch – Sandbank – Draught Table
SNTM 19	Russian Vessels Entering UK Ports
SNTM 20	Firth of Clyde – Port of Greenock – Relocation of Lateral Marks
SNTM 21	Recommended Channels

IN FORCE NOTICES TO MARINERS

This Index is colour coded **Notices in Green** are **in force**, **Notices in Red** have been **cancelled** and **Notices in Amber** have been **revised** in the last issue of this Index.

No	Description
01/25	Cancellation of Clydeport Notices to Mariners published during 2024
02/25	General Directions Pilotage
03/25	River Clyde – Greenock – Customhouse Quay - Maintenance
04/25	River Clyde – Port of Greenock – Cruise Pontoon Maintenance
05/25	River Clyde – James Watt Dock Crane
06/25	River Clyde – Renfrew – Testing of New Opening Roadbridge
07/25	Firth of Clyde – Underwater Cable Inspections
08/25	Red Weather Warning Clyde Estuary and Loch Fyne
09/25	Firth of Clyde – Fairlie Quay – ROV Operations
10/25	River Clyde – KGV Riverside Berth – Dredging
11/25	Firth of Clyde – Small Boat Training Exercise
12/25	River Clyde – BAE Govan – Hydrographic Survey
13/25	Firth of Clyde – Hunter's Quay, Dunoon – Dredging
14/25	River Clyde – BAE Scotstoun – Quay Wall Maintenance Works
15/25	Firth of Clyde – Hunterston to Seaward Limits – Hydrographic Survey
16/25	Lower Loch Fyne – New Wreck
17/25	Lower Loch Fyne – Salvage of Fishing Boat
18/25	River Clyde – Hydrographic Surveys
19/25	Firth of Clyde – Greenock Ocean Terminal – Firework Display