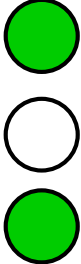
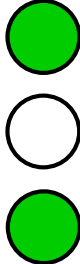
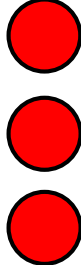
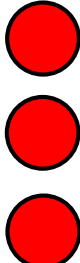




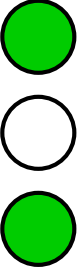
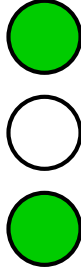
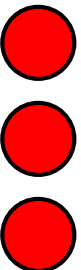
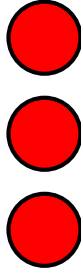

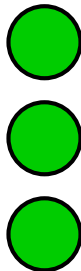
# PEEL PORTS GREAT YARMOUTH

## OUTER HARBOUR TRAFFIC SIGNALS

<b>INBOUND VESSELS</b> (Exhibited from a tower just north of the North Breakwater)	<b>OUTBOUND VESSELS</b> (Exhibited from a tower just north of the North Breakwater)
<b>FIXED LIGHTS SHOWING TO SEAWARD</b>	<b>FIXED LIGHTS SHOWING INTO BASIN</b>
 <p>Vessels may only approach the entrance and proceed inward when specific advice to do so has been received.</p>	<p>Vessels may depart the berth and proceed outward only when specific advice to do so has been received.</p> 
<p>Vessels not to approach port entrance.</p> 	<p>Vessels not to let go from berth or approach entrance to proceed outward.</p> 
<b>FLASHING LIGHTS SHOWING TO SEAWARD</b>	<b>FLASHING LIGHTS SHOWING INTO BASIN</b>
<p>Emergency Port Closed. (Flashing 2 seconds)</p> 	<p>Emergency Port Closed. (Flashing 2 seconds)</p> 

# PEEL PORTS GREAT YARMOUTH

## RIVER PORT TRAFFIC SIGNALS

<b>INBOUND VESSELS</b> (Exhibited from the tower on the North Wall)	<b>OUTBOUND VESSELS</b> (Exhibited from a tower in Brush Bend – Gorleston side)
<b>OCCULTING LIGHTS SHOWING TO SEAWARD</b>	<b>OCCULTING LIGHTS SHOWING UPRIVER</b>
<p>Vessels may only approach the entrance and proceed inward when specific advice to do so has been received. (Occulting 12 secs)</p> 	<p>Vessels may proceed outward only when specific advice to do so has been received. (Occulting 12 secs)</p> 
<p>Vessels not to approach entrance. (Occulting 12 secs)</p> 	<p>Vessels not to approach Brush Bend or entrance. (Occulting 12 secs)</p> 
<p>Vessels may proceed if safe to do so. (Occulting 12 secs)</p> 	<p>Vessels may proceed outwards if safe to do so. (Occulting 12 secs)</p> 
<b>FLASHING LIGHTS SHOWING TO SEAWARD</b>	<b>FLASHING LIGHTS SHOWING UPRIVER</b>

Emergency Port Closed.  
(Flashing 2 seconds)



Emergency Port Closed.  
(Flashing 2 seconds)

