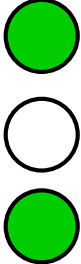
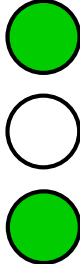
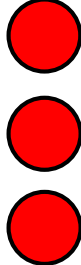
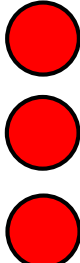




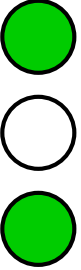
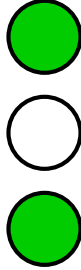
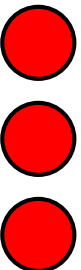
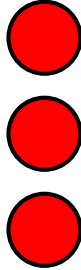

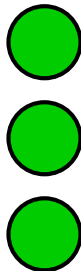
PEEL PORTS GREAT YARMOUTH

OUTER HARBOUR TRAFFIC SIGNALS

INBOUND VESSELS (Exhibited from a tower just north of the North Breakwater)	OUTBOUND VESSELS (Exhibited from a tower just north of the North Breakwater)
FIXED LIGHTS SHOWING TO SEAWARD	FIXED LIGHTS SHOWING INTO BASIN
 <p>Vessels may only approach the entrance and proceed inward when specific advice to do so has been received.</p>	<p>Vessels may depart the berth and proceed outward only when specific advice to do so has been received.</p> 
<p>Vessels not to approach port entrance.</p> 	<p>Vessels not to let go from berth or approach entrance to proceed outward.</p> 
FLASHING LIGHTS SHOWING TO SEAWARD	FLASHING LIGHTS SHOWING INTO BASIN
<p>Emergency Port Closed. (Flashing 2 seconds)</p> 	<p>Emergency Port Closed. (Flashing 2 seconds)</p> 

PEEL PORTS GREAT YARMOUTH

RIVER PORT TRAFFIC SIGNALS

INBOUND VESSELS (Exhibited from the tower on the North Wall)	OUTBOUND VESSELS (Exhibited from a tower in Brush Bend – Gorleston side)
OCCULTING LIGHTS SHOWING TO SEAWARD	OCCULTING LIGHTS SHOWING UPRIVER
<p>Vessels may only approach the entrance and proceed inward when specific advice to do so has been received. (Occulting 12 secs)</p> 	<p>Vessels may proceed outward only when specific advice to do so has been received. (Occulting 12 secs)</p> 
<p>Vessels not to approach entrance. (Occulting 12 secs)</p> 	<p>Vessels not to approach Brush Bend or entrance. (Occulting 12 secs)</p> 
<p>Vessels may proceed if safe to do so. (Occulting 12 secs)</p> 	<p>Vessels may proceed outwards if safe to do so. (Occulting 12 secs)</p> 
FLASHING LIGHTS SHOWING TO SEAWARD	FLASHING LIGHTS SHOWING UPRIVER

Emergency Port Closed.
(Flashing 2 seconds)



Emergency Port Closed.
(Flashing 2 seconds)

